

Detail synthesis on terrain models using aerial images

Oscar Argudo
(oargudo@cs.upc.edu)

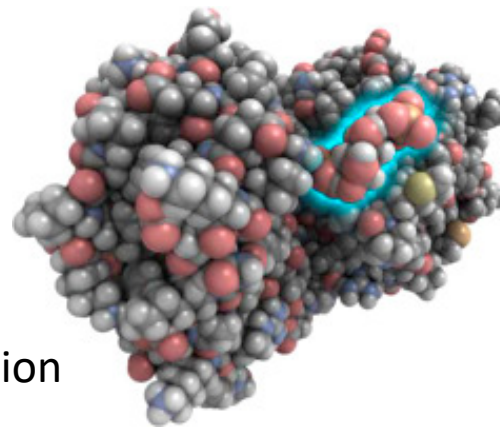
ViRVIG 
Visualització, Realitat Virtual i Interacció Gràfica



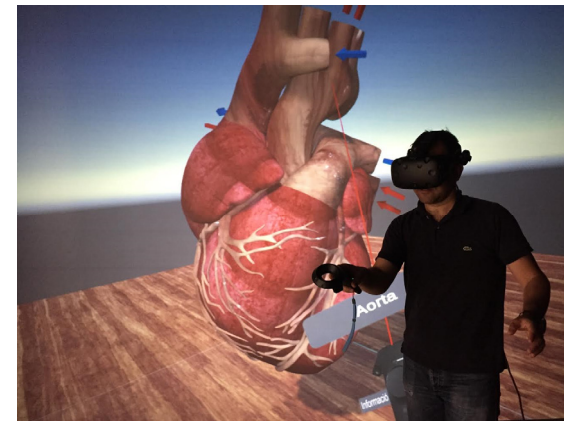
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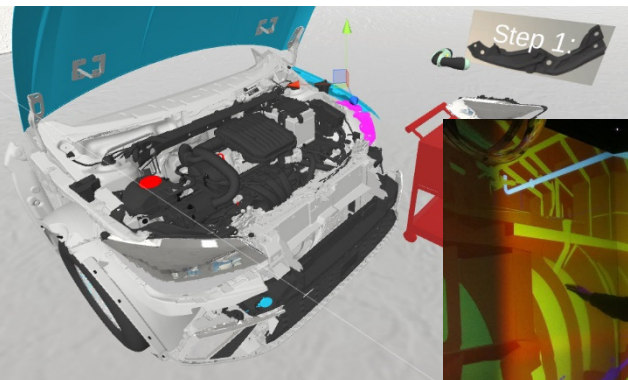
ViRVIG research group



scientific
visualization



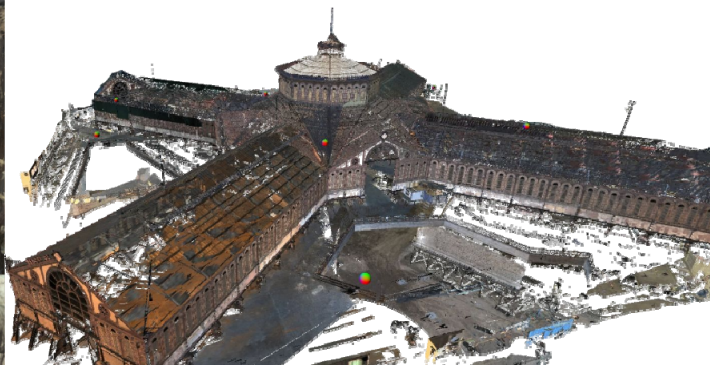
medical VR



VR for industrial
assemblies



crowd
simulation



virtual heritage & scans



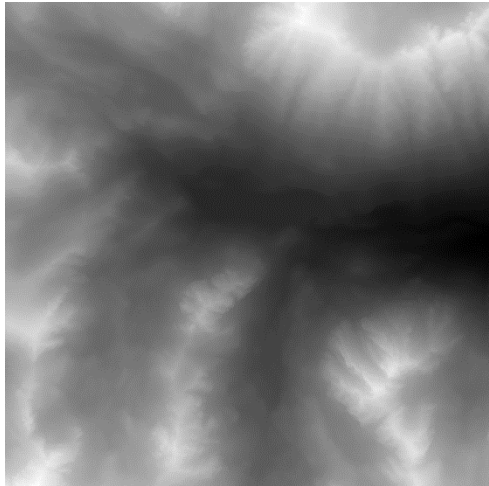
urban models



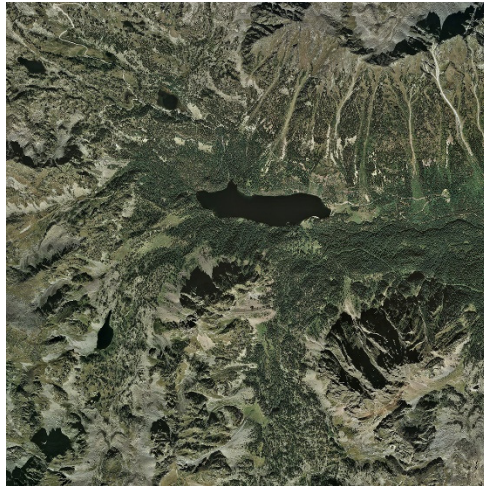
...

My thesis

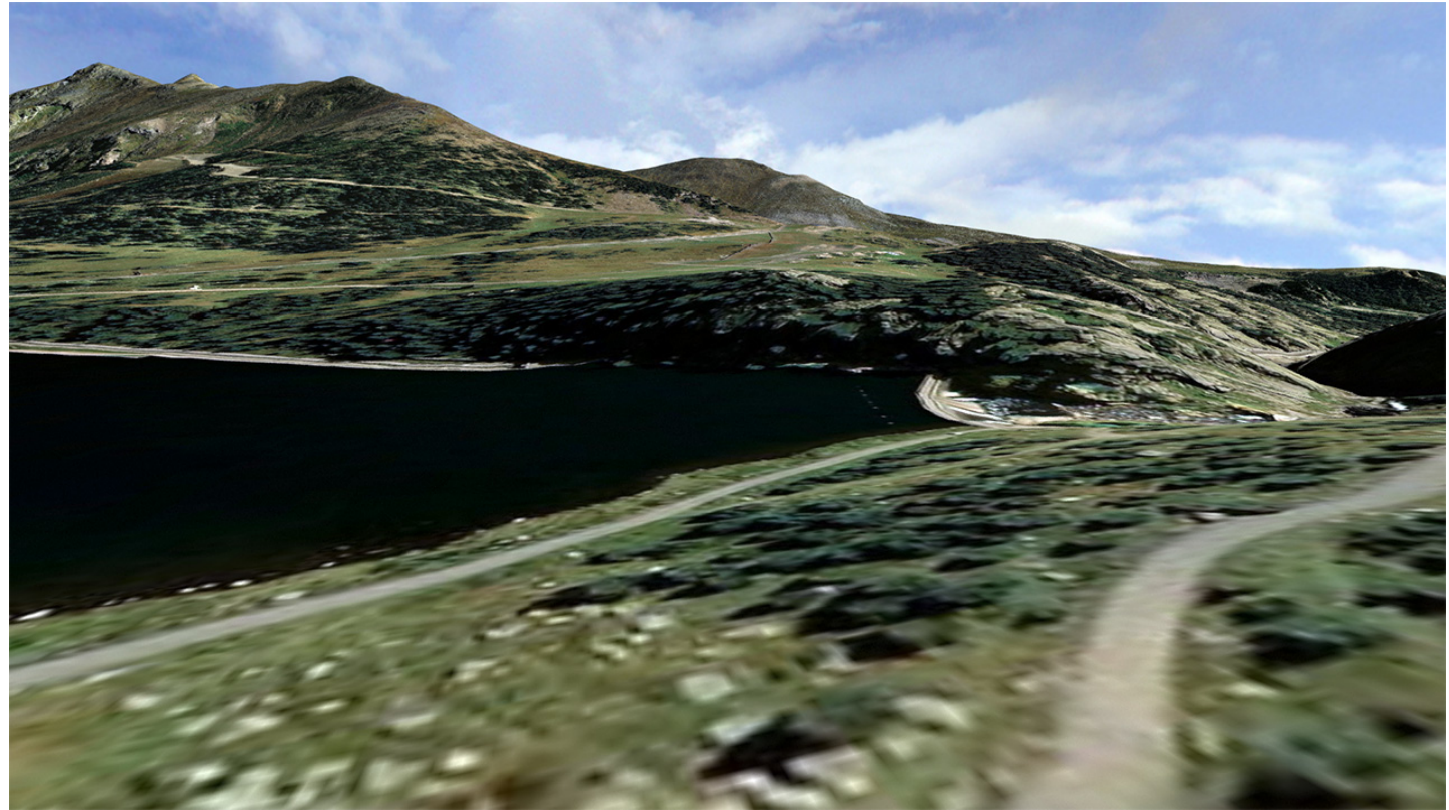
- Generation of highly detailed realistic terrain models from public data



elevation map

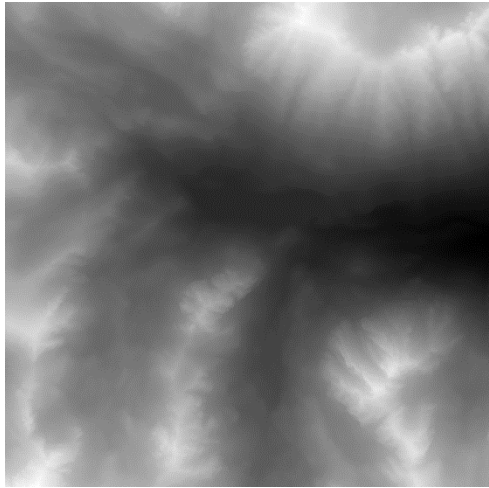


aerial image

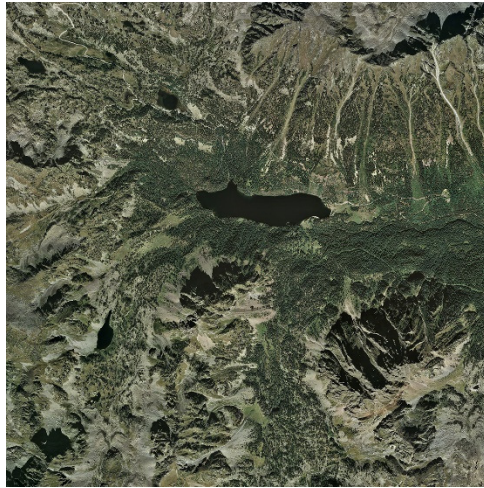


My thesis

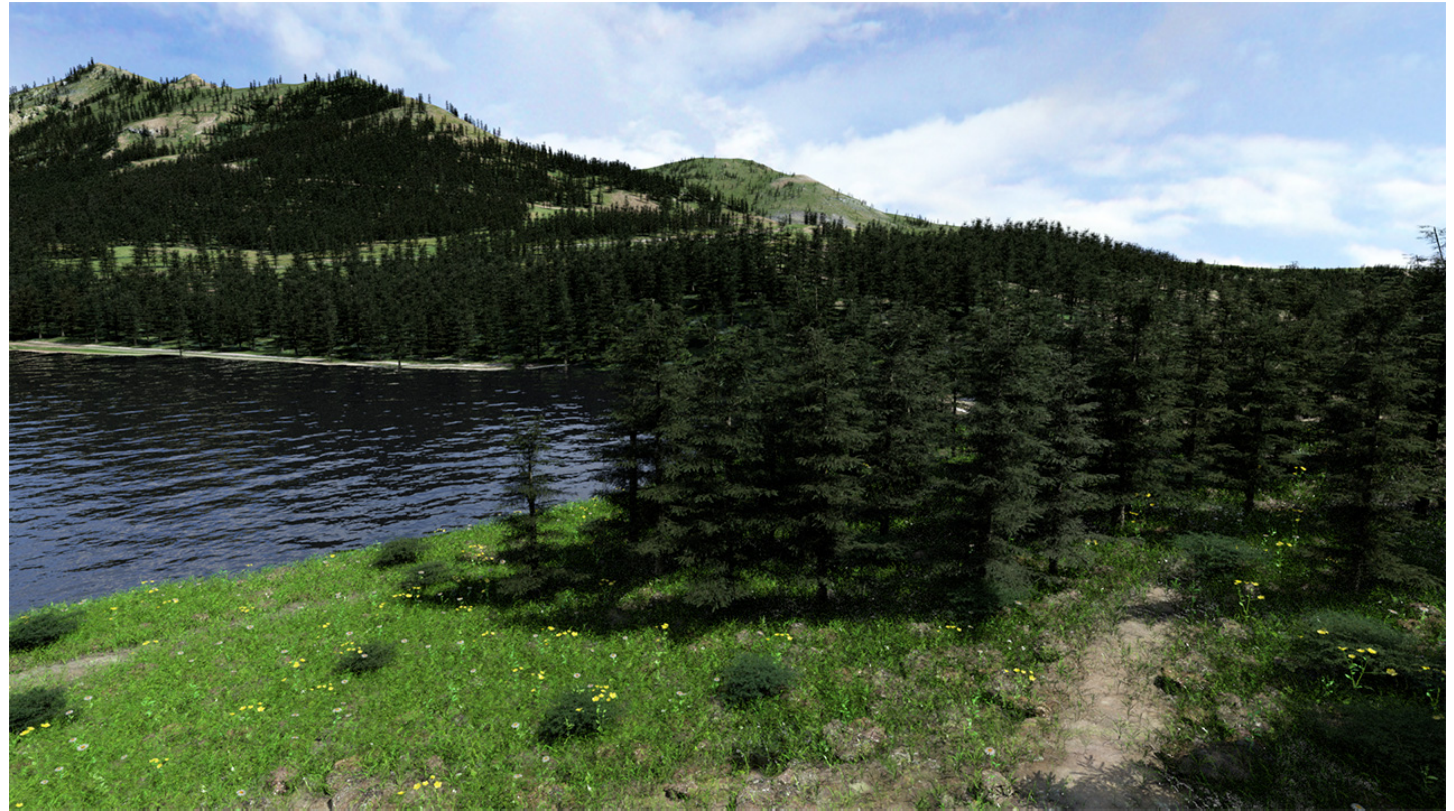
- Generation of highly detailed realistic terrain models from public data



elevation map

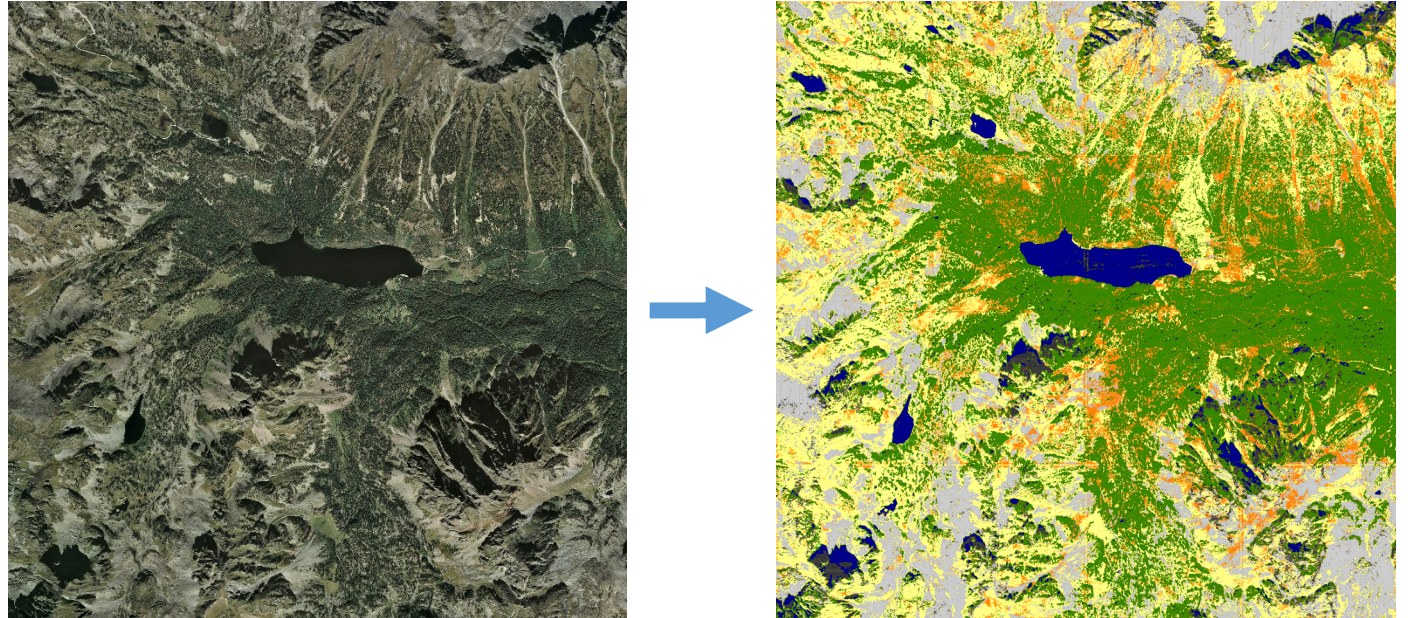


aerial image



Thesis topics

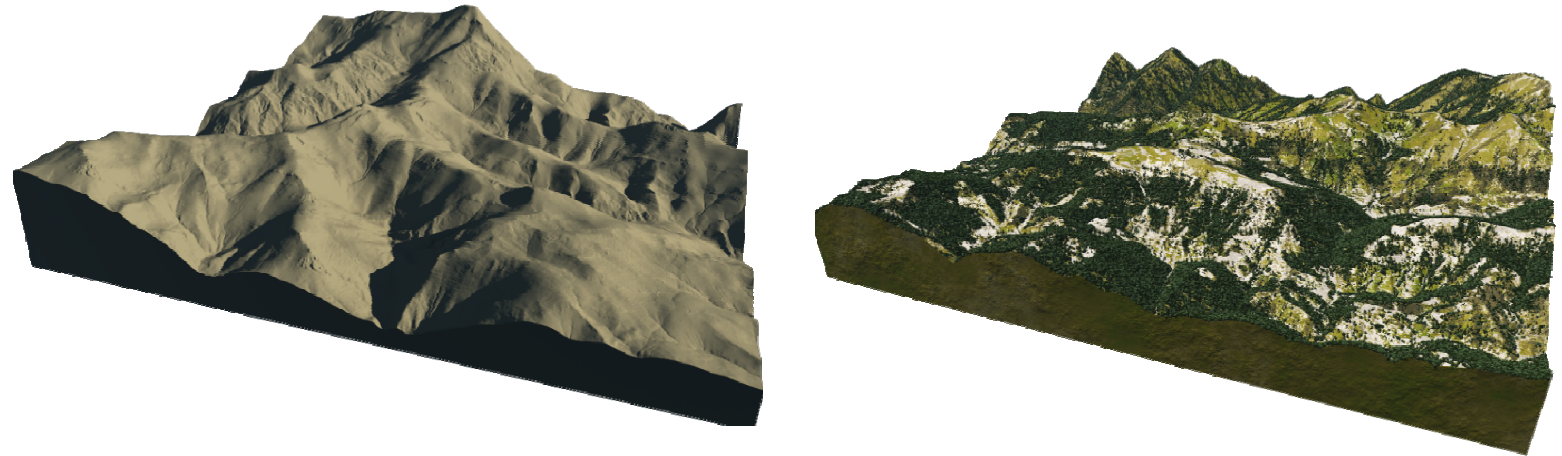
- Aerial image segmentation



O. Argudo, M. Comino, A. Chica, C. Andújar, and F. Lumbreras. *Segmentation of Aerial Images for Plausible Detail Synthesis*. Computers & Graphics 71 (2018), pp. 23-34.

Thesis topics

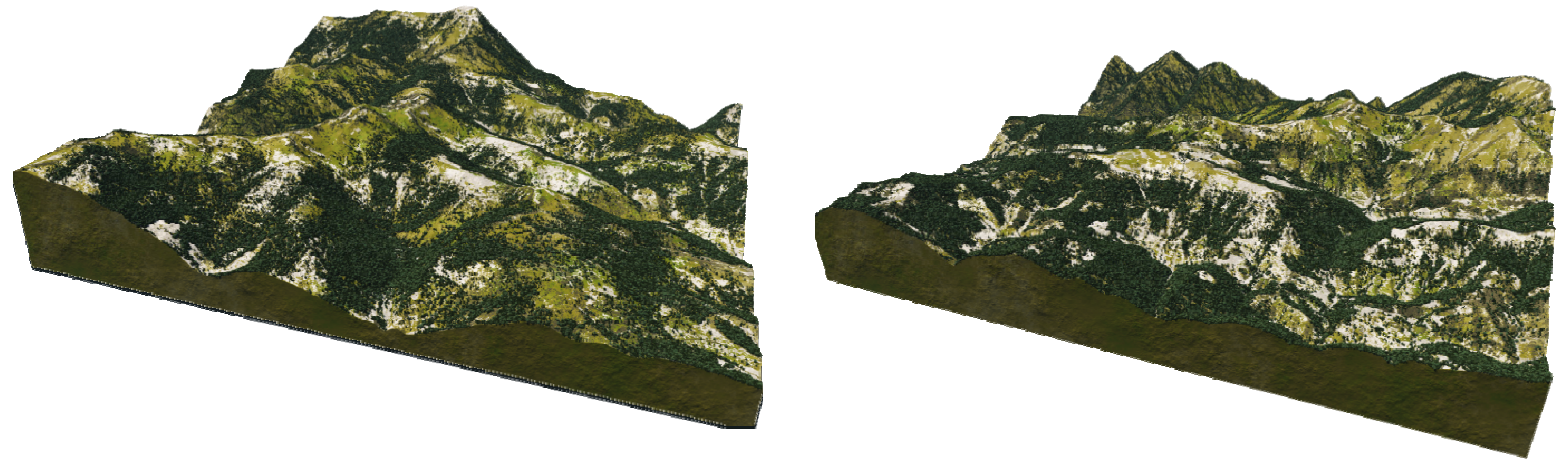
- Aerial image segmentation
- New information layers based on examples



O. Argudo, C. Andújar, A. Chica, E. Guérin, J. Digne, A. Peytavie, and E. Galin. *Coherent multi-layer landscape synthesis*. The Visual Computer 33.6 (2017), pp. 1005-1015.

Thesis topics

- Aerial image segmentation
- New information layers based on examples



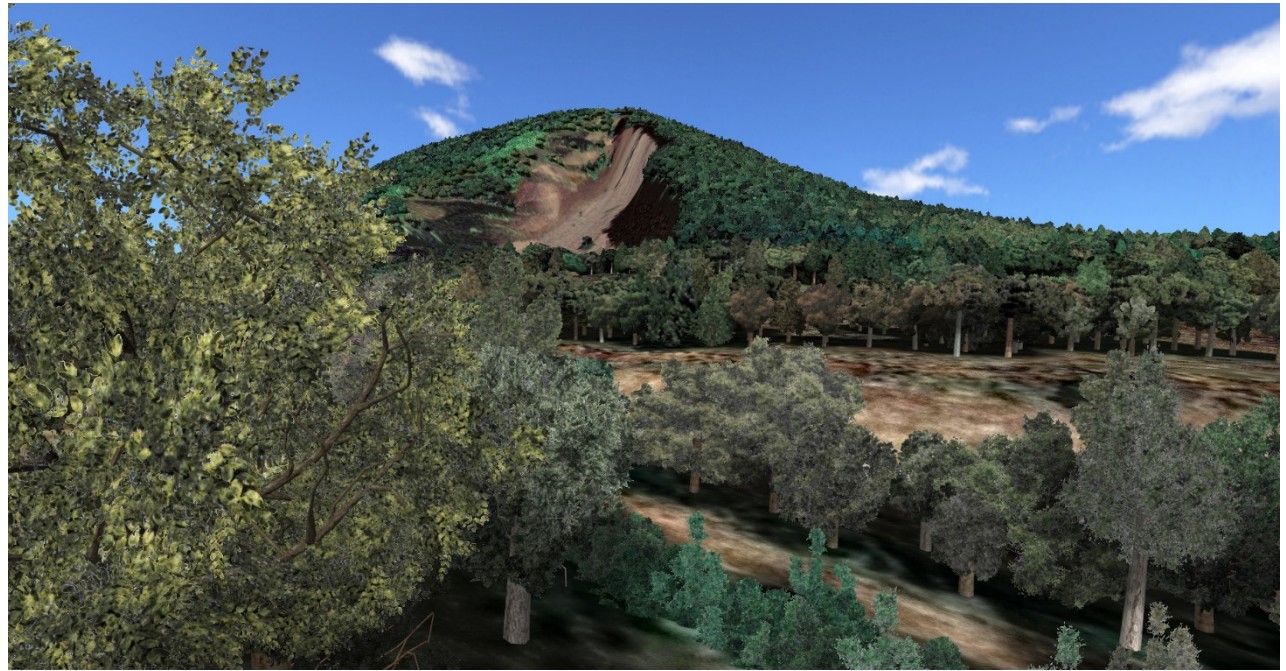
O. Argudo, C. Andújar, A. Chica, E. Guérin, J. Digne, A. Peytavie, and E. Galin. *Coherent multi-layer landscape synthesis*. The Visual Computer 33.6 (2017), pp. 1005-1015.

Thesis topics

- Aerial image segmentation
- New information layers based on examples
- Vegetation modeling and rendering

O. Argudo, A. Chica, and C. Andújar. *Single-picture reconstruction and rendering of trees for plausible vegetation synthesis*. Computers & Graphics 57 (2016), pp. 55-67.

O. Argudo, C. Andújar, and A. Chica. *Tree Variations*. In CEIG - Spanish Computer Graphics Conference. 2017.

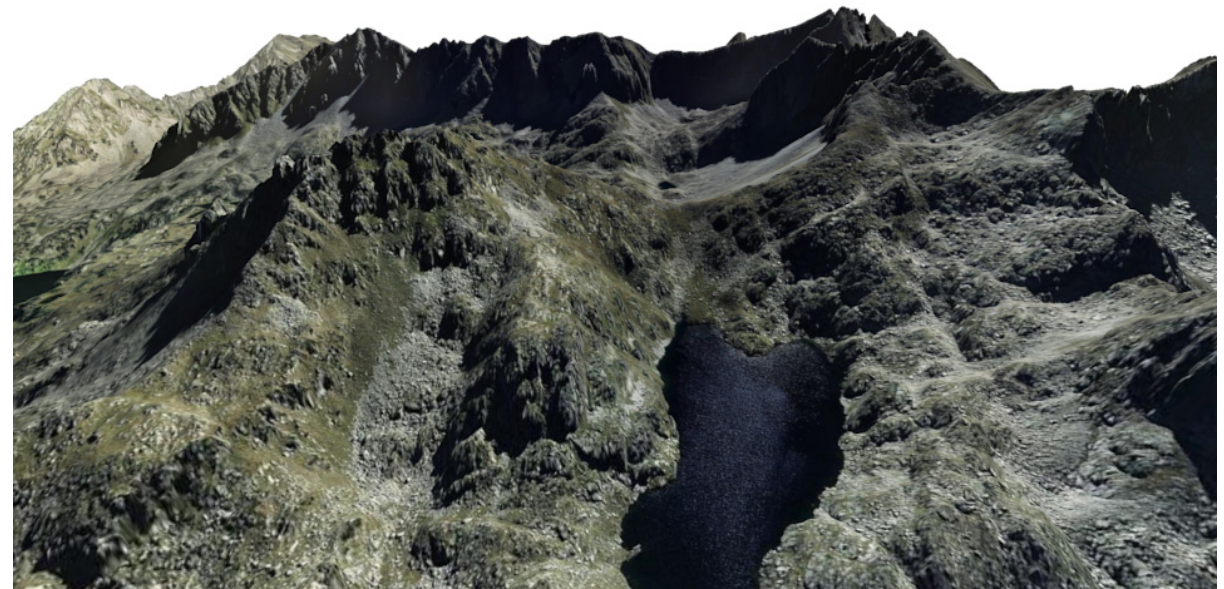
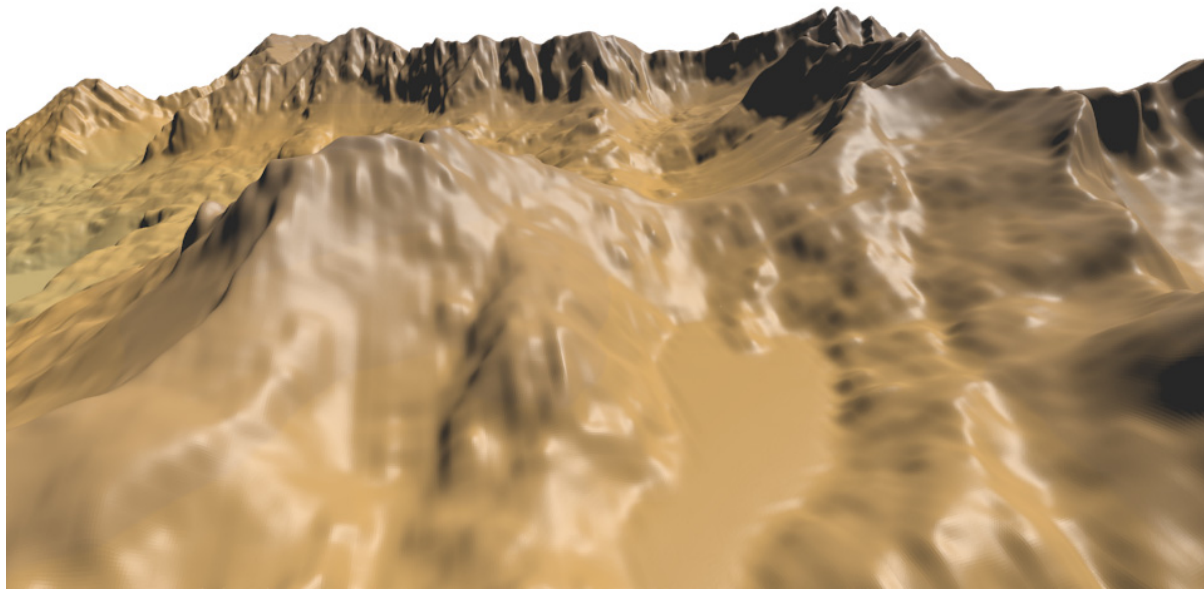


Thesis topics

- Aerial image segmentation
- New information layers based on examples
- Vegetation modeling and rendering
- **DEM enhancement**

Terrain super-resolution through aerial imagery

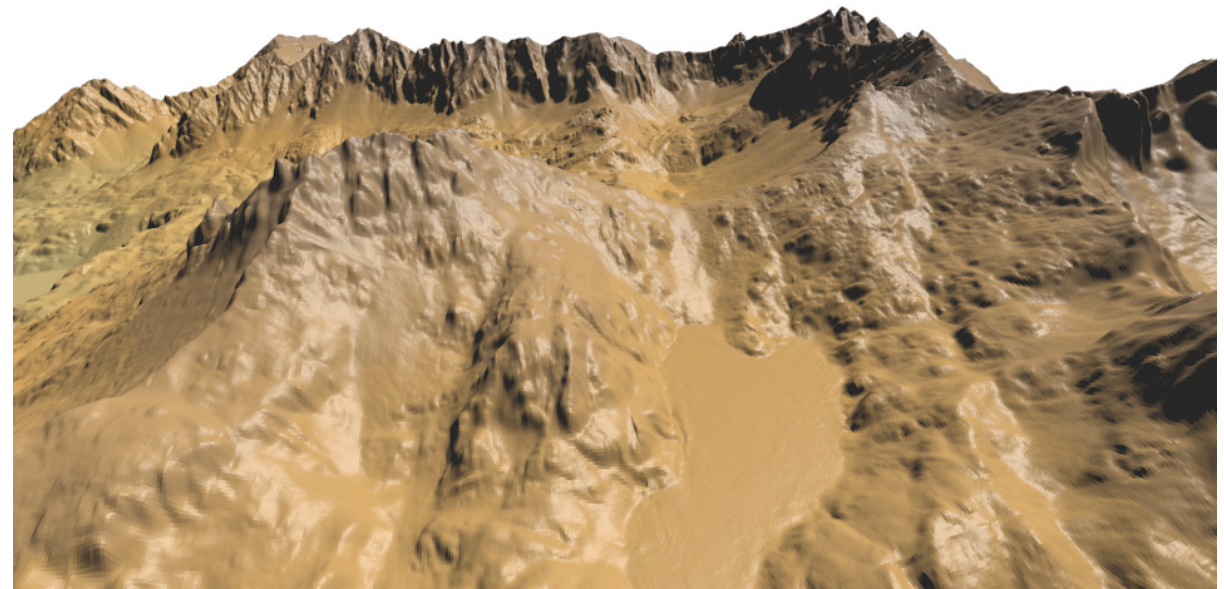
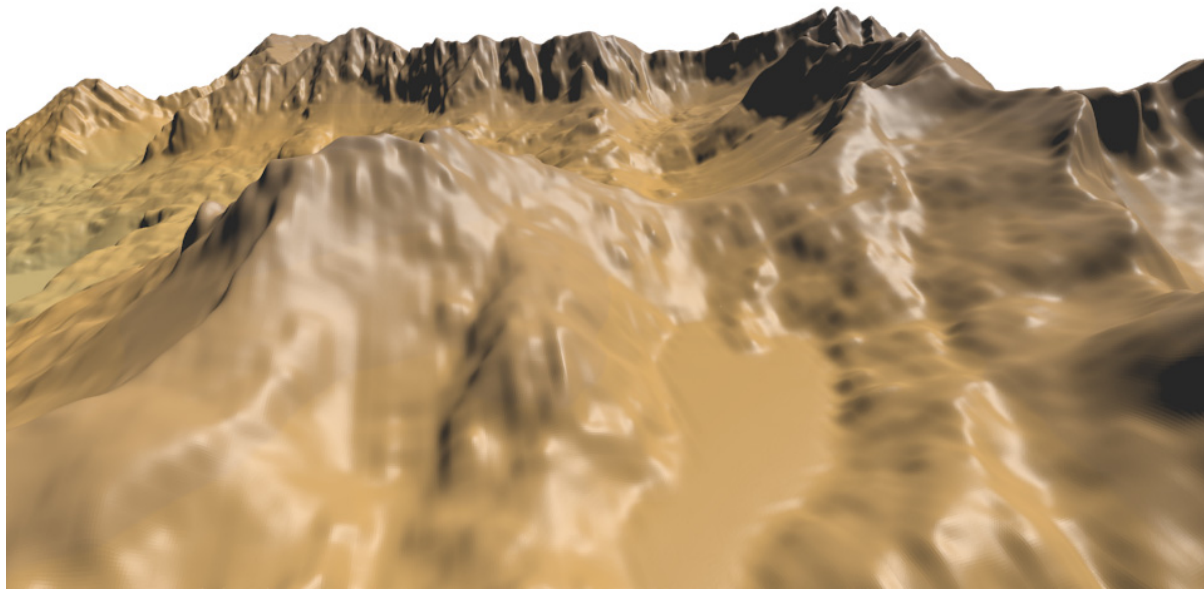
- DEM resolutions are usually 10-30 m/pixel
- Aerial imagery resolution 1 m/pixel or better (e.g. Catalunya: 10-25 cm/pixel)



O. Argudo, A. Chica, and C. Andújar. *Terrain Super-resolution through Aerial Imagery and Fully Convolutional Networks*. Computer Graphics Forum 37.2 (2018), pp. 101-110.

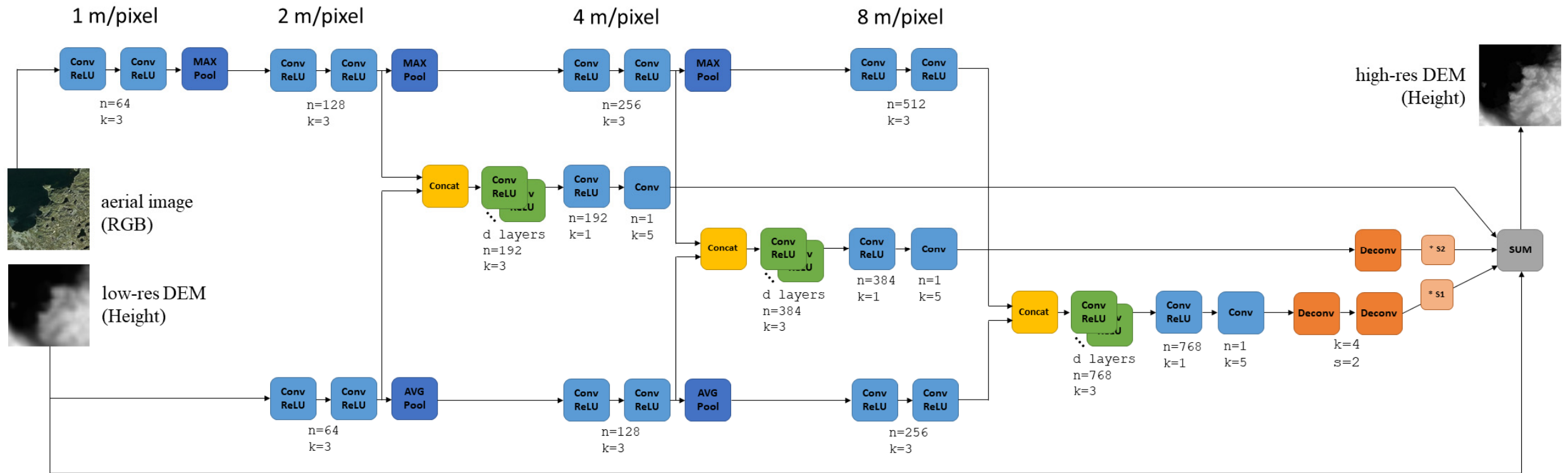
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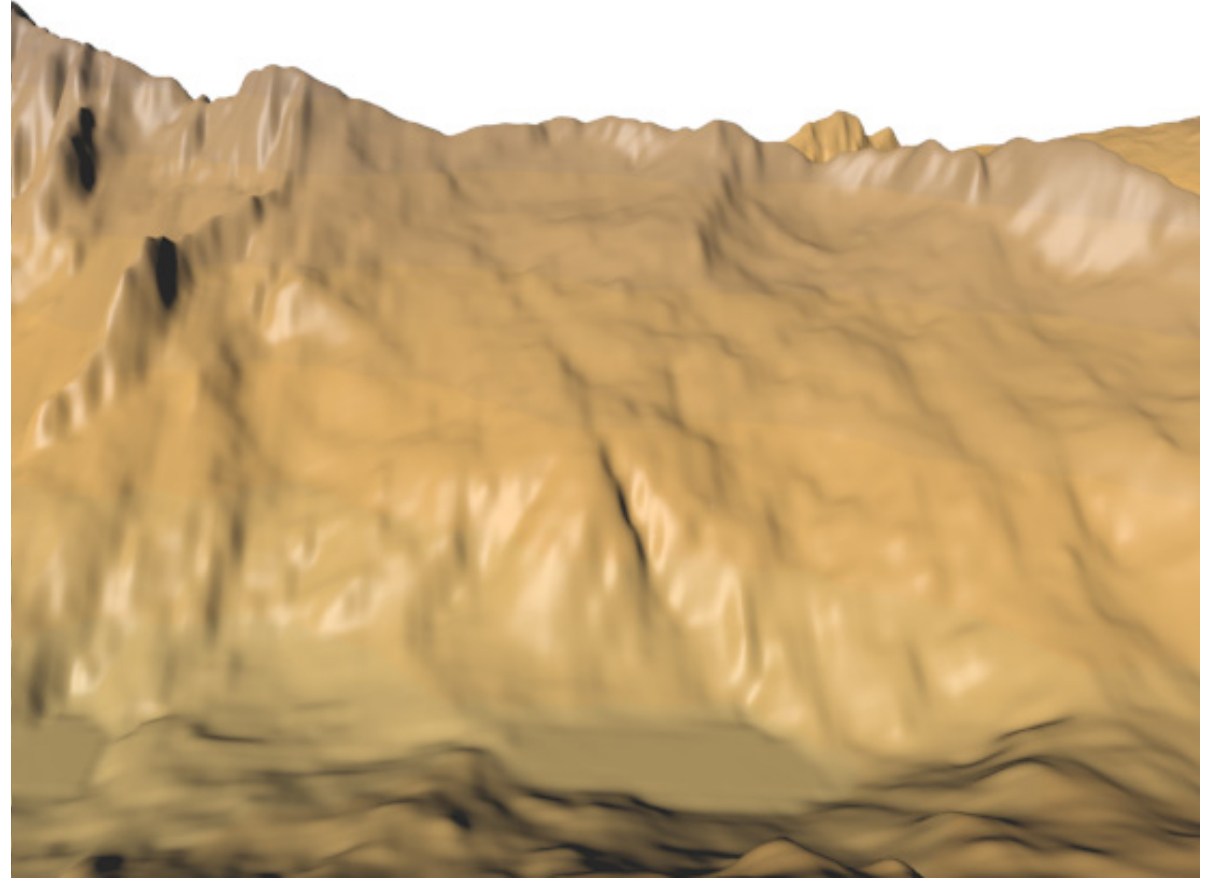
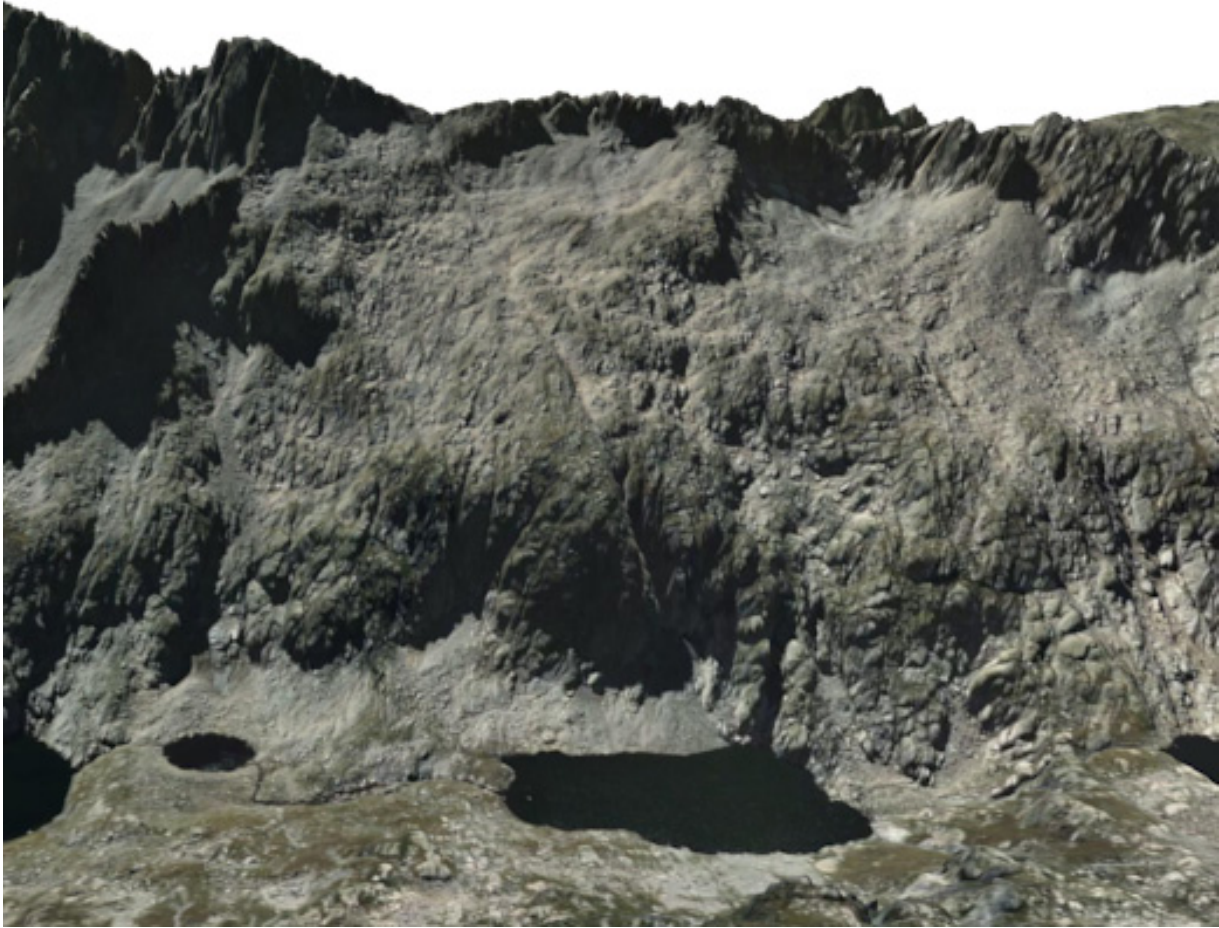


O. Argudo, A. Chica, and C. Andújar. *Terrain Super-resolution through Aerial Imagery and Fully Convolutional Networks*. Computer Graphics Forum 37.2 (2018), pp. 101-110.

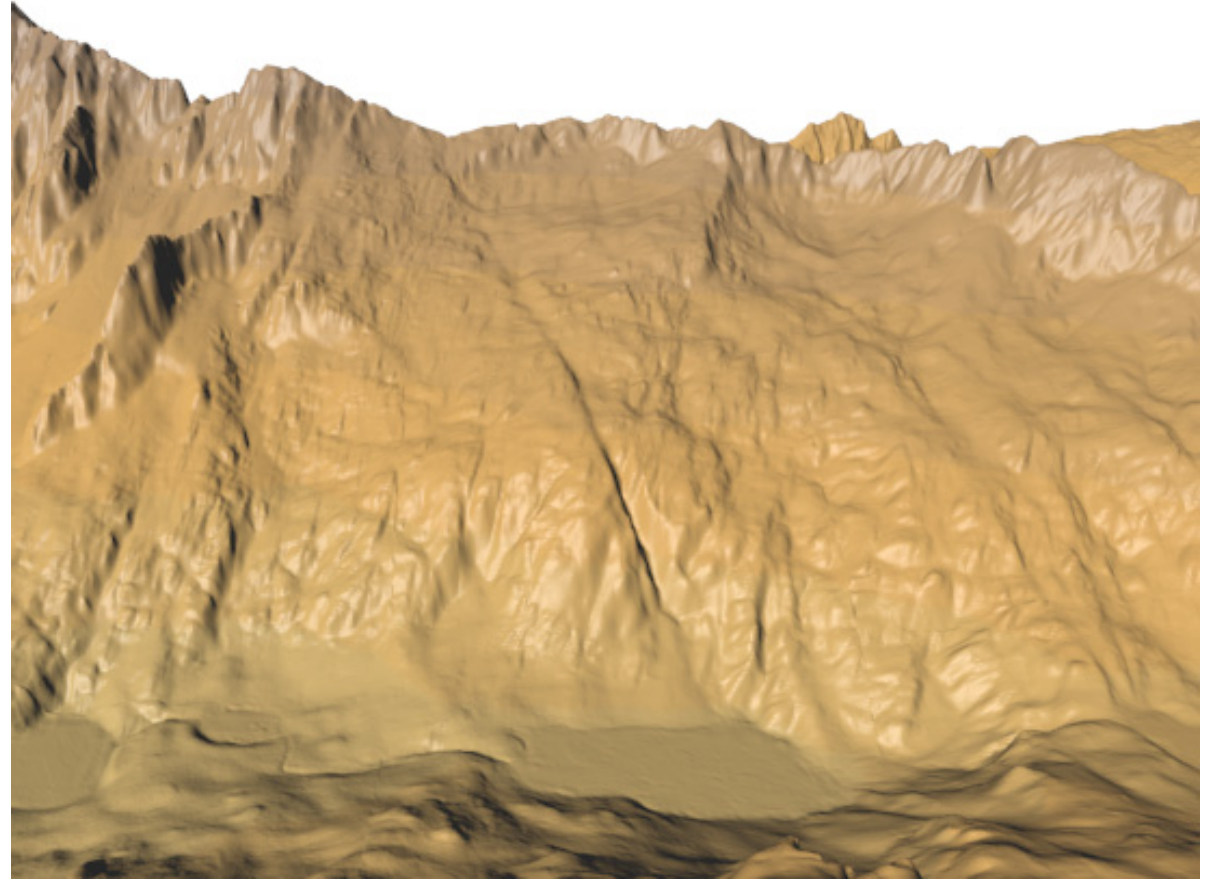
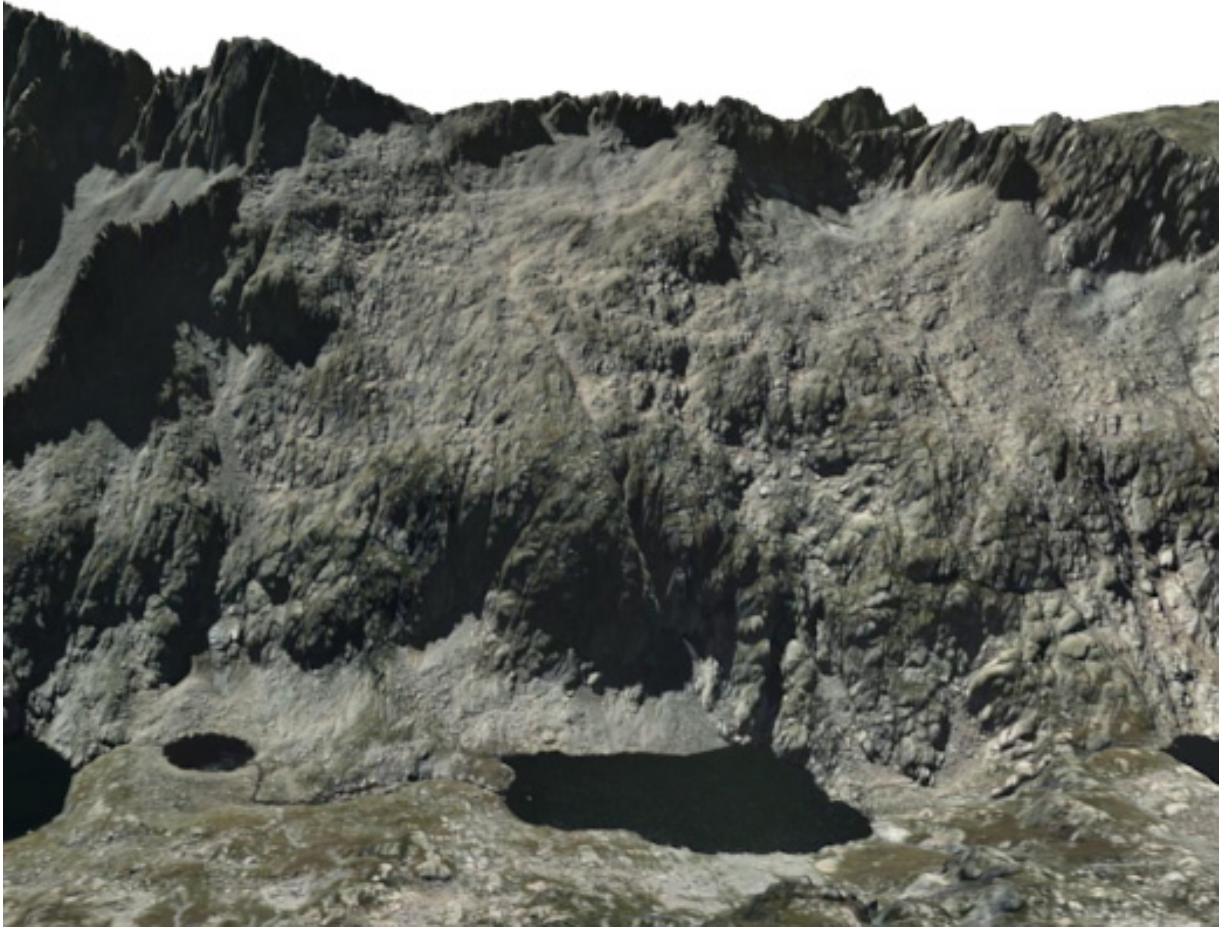
DEM + photo Fully Convolutional Network



Visual results



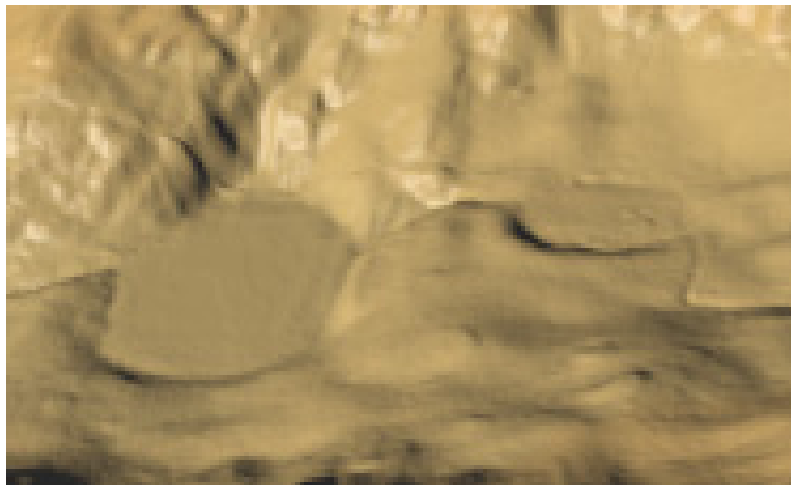
Visual results



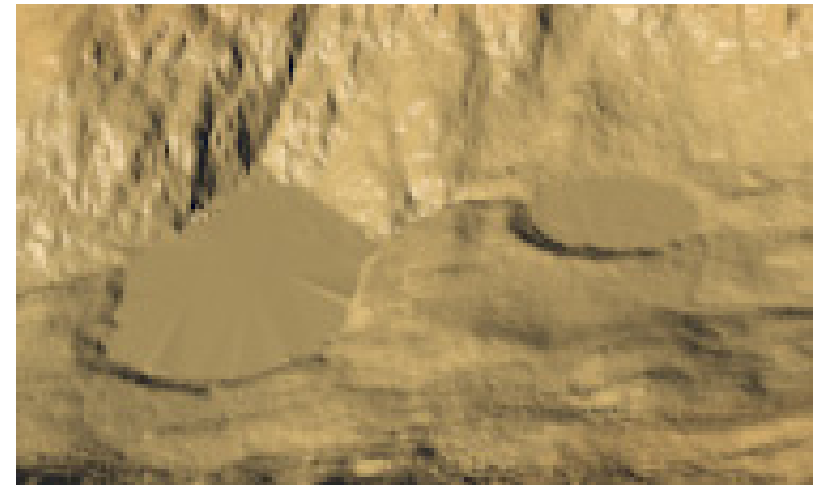
Visual results



DEM 15m



net output

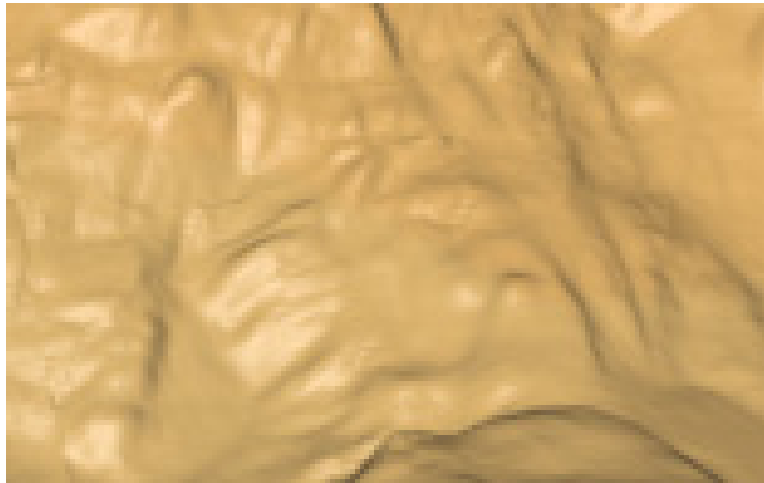


DEM 2m

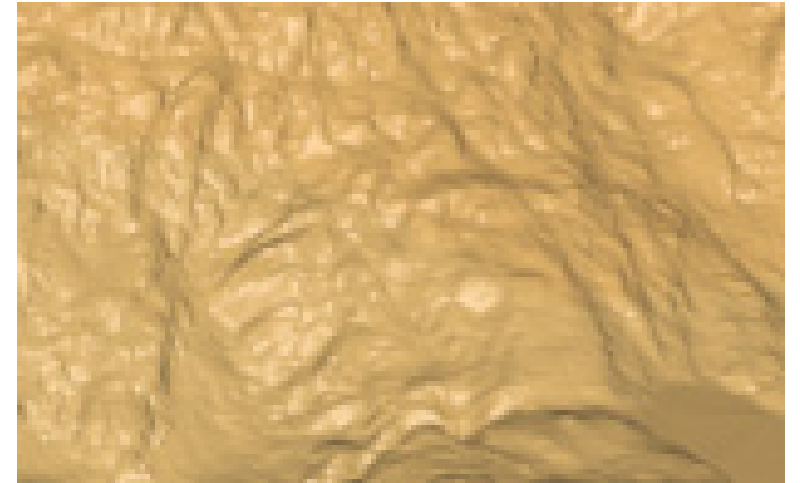
Visual results



DEM 15m



net output



DEM 2m

Visual results



DEM 15m



net output

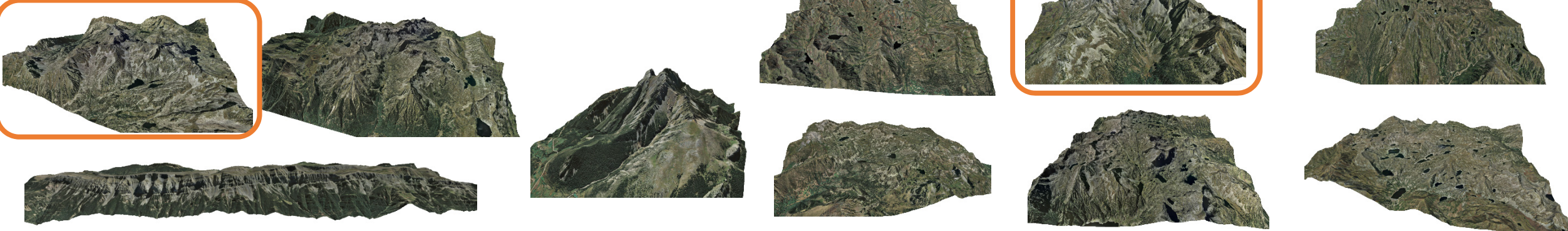


DEM 2m

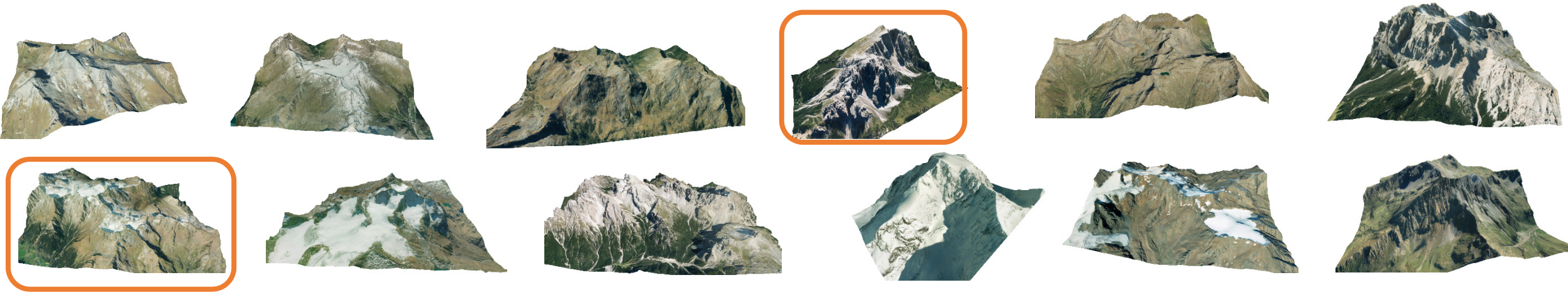
Does the net generalize?

Terrains excluded from training and validation

- 10 terrains from Catalan Pyrenees



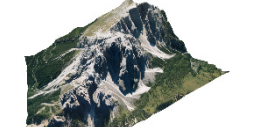
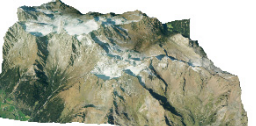


- 12 terrains from South Tyrol



Does the net generalize?

- We trained 3 networks: only with Pyrenees, only with Tyrol, and both
- Measured RMSE w.r.t. 2m DEM on two terrains from each set

	RMSE (m)	Bilinear up	Bicubic up	Net (Pyrenees)	Net (Tyrol)	Net (Both)
	Pyrenees Test 1 (Bassiero)	1.662	1.406	1.013	1.125	1.005
	Pyrenees Test 2 (Forcanada)	1.905	1.632	1.101	1.266	1.097
	Tyrol Test 1 (Dürrenstein)	1.948	1.445	1.122	0.941	0.901
	Tyrol Test 2 (Monte Magro)	1.220	0.917	0.708	0.600	0.587

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